First name	Last name	Matriculation number

## Exercise 1 (4 + 3 + 4 + 6 + 5 = 22 points)

The following data structure represents polymorphic lists that can contain values of *two* types in arbitrary order:

data DuoList a b = C a (DuoList a b) | D b (DuoList a b) | E

Consider the following list **zs** of integers and characters:

The representation of zs as an object of type DuoList Int Char in Haskell would be:

C 4 (D 'a' (D 'b' (C 6 E)))

Implement the following functions in Haskell.

(a) The function foldDuo of type

works as follows: foldDuo f g h xs replaces all occurrences of the constructor C in the list xs by f, it replaces all occurrences of the constructor D in xs by g, and it replaces all occurrences of the constructor E in xs by h. So for the list zs above,

foldDuo (\*) (
$$x y \rightarrow y$$
) 3 zs

should compute

which in the end results in 72. Here, C is replaced by (\*), D is replaced by (\x y  $\rightarrow$  y), and E is replaced by 3.

foldDuo f g h (C x xs) = f x (foldDuo f g h xs)
foldDuo f g h (D x xs) = g x (foldDuo f g h xs)
foldDuo f g h E = h

First name	Last name	Matriculation number

(b) Use the foldDuo function from (a) to implement the cd function which has the type DuoList Int a -> Int and returns the sum of the *entries* under the data constructor C and of the *number of elements* built with the data constructor D.

In our example above, the call cd zs should have the result 12. The reason is that zs contains the entries 4 and 6 under the constructor C and it contains two elements 'a' and 'b' built with the data constructor D.

cd = foldDuo (+) ( $x y \rightarrow y + 1$ ) 0

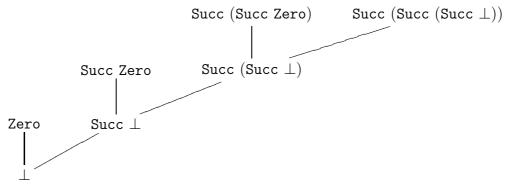
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First name	Last name	Matriculation number

(c) Consider the following data type declaration for natural numbers:

```
data Nats = Zero | Succ Nats
```

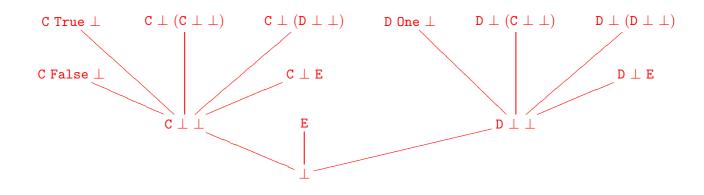
A graphical representation of the first four levels of the domain for Nats could look like this:



We define the following data type Single, which has only one data constructor One:

data Single = One

Sketch a graphical representation of the first three levels of the domain for the data type DuoList Bool Single.



First name	Last name	Matriculation number

(d) The digit sum of a natural number is the sum of all digits of its decimal representation. For example, the digit sum of the number 6042 is 6 + 0 + 4 + 2 = 12. Write a Haskell function digitSum :: Int -> Int that takes a natural number and returns its digit sum. Your function may behave arbitrarily on negative numbers. It can be helpful to use the pre-defined functions div, mod :: Int -> Int -> Int to compute result and remainder of division, respectively. For example, div 7 3 is 2 and mod 7 3 is 1.

```
digitSum :: Int -> Int
digitSum 0 = 0
digitSum (n+1) = mod (n+1) 10 + digitSum (div (n+1) 10)
```

Now implement a function digitSumList :: Int -> Int -> [Int] where digitSumList n b returns a list of all those numbers x where  $0 \le x \le b$  and where the digit sum of x is n. Perform your implementation only with the help of a list comprehension, i.e., you should use exactly one declaration of the following form:

digitSumList ... = [ ... | ... ]

Of course, here you can (and should) make use of the function digitSum to compute the digit sum of a number.

```
digitSumList :: Int -> Int -> [Int]
digitSumList n b = [ x | x <- [0..b], digitSum x == n ]</pre>
```

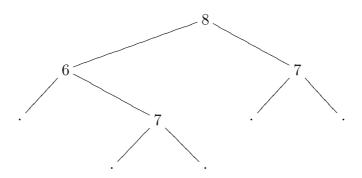
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First name	Last name	Matriculation number

(e) The following data structure represents binary trees only containing values in the inner nodes:

```
data Tree a = Leaf | Node a (Tree a) (Tree a)
```

Consider the following tree t of integers:



The representation of t as an object of type Tree Int in Haskell would be:

t = Node 8 (Node 6 Leaf (Node 7 Leaf Leaf)) (Node 7 Leaf Leaf)

We define the *fringe* of a tree to be those nodes that have two leaves as children. Write a Haskell function fringe :: Tree a  $\rightarrow$  [a] which computes a list of all the values in the nodes of the fringe (with repetition, i.e., a value should appear in the result list as many times as it appears in a fringe node). As an example, fringe t should return [7,7].

fringe Leaf = []
fringe (Node a Leaf Leaf) = [a]
fringe (Node a t1 t2) = (fringe t1) ++ (fringe t2)

First name	Last name	Matriculation number

## Exercise 2 (4 + 5 = 9 points)

Consider the following Haskell declarations for the square function:

square :: Int  $\rightarrow$  Int square 0 = 0 square (x+1) = 1 + 2\*x + square x

(a) Please give the Haskell declarations for the higher-order function f\_square corresponding to square, i.e., the higher-order function f\_square such that the least fixpoint of f\_square is square. In addition to the function declaration(s), please also give the type declaration of f\_square. Since you may use full Haskell for f\_square, you do not need to translate square into simple Haskell.

f\_square :: (Int -> Int) -> (Int -> Int) f\_square square 0 = 0 f\_square square (x+1) = 1 + 2\*x + square x

(b) We add the Haskell declaration bot = bot. For each n ∈ N please determine which function is computed by f\_square<sup>n</sup> bot. Here "f\_square<sup>n</sup> bot" represents the n-fold application of f\_square to bot, i.e., it is short for f\_square (f\_square ... (f\_square bot)...).

n times

6

Let  $f_n : \mathbb{Z}_{\perp} \to \mathbb{Z}_{\perp}$  be the function that is computed by  $f\_square^n$  bot. Give  $f_n$  in closed form, i.e., using a non-recursive definition.

 $(\texttt{f\_square}^n(\bot))(x) = \begin{cases} x^2, & \text{if } 0 \le x < n \\ \bot, & \text{otherwise} \end{cases}$ 

First name	Last name	Matriculation number

#### Exercise 3 (6 points)

Let  $D_1, D_2$  be domains, let  $\sqsubseteq_{D_2}$  be a complete partial order on  $D_2$ . As we know from the lecture, then also  $\sqsubseteq_{D_1 \to D_2}$  is a complete partial order on the set of all functions from  $D_1$  to  $D_2$ .

Prove that  $\sqsubseteq_{D_1 \to D_2}$  is also a complete partial order on the set of all *constant* functions from  $D_1$  to  $D_2$ . A function  $f: D_1 \to D_2$  is called *constant* iff f(x) = f(y) holds for all  $x, y \in D_1$ .

*Hint:* The following lemma may be helpful:

If S is a chain of functions from  $D_1$  to  $D_2$ , then  $\sqcup S$  is the function with:

$$(\sqcup S)(x) = \sqcup \{ f(x) \mid f \in S \}$$

We need to show two statements:

a) The set of all constant functions from  $D_1$  to  $D_2$  has a smallest element  $\perp$ .

Obviously, the constant function f with  $f(x) = \bot$  for all  $x \in D_1$  satisfies this requirement.

b) For every chain S on the set of all constant functions from  $D_1$  to  $D_2$  there is a least upper bound  $\sqcup S$  which is an element of the set of all constant functions from  $D_1$  to  $D_2$ .

Let S be a chain of constant functions from  $D_1$  to  $D_2$ . By the above lemma, we have  $(\sqcup S)(x) = \sqcup \{f(x) \mid f \in S\}$ . It remains to show that the function  $\sqcup S : D_1 \to D_2$  actually is a constant function. For all  $x, y \in D_1$ , we have:

$$(\sqcup S)(x)$$
  
=  $\sqcup \{f(x) \mid f \in S\}$   
=  $\sqcup \{f(y) \mid f \in S\}$  since the elements of S are constant functions  
=  $(\sqcup S)(y)$ 

Therefore, also  $(\sqcup S)(x)$  is a constant function.

7

First name	Last name	Matriculation number

# Exercise 4 (4 + 5 = 9 points)

Consider the following data structure for polymorphic lists:

#### data List a = Nil | Cons a (List a)

(a) Please translate the following Haskell-expression into an equivalent lambda term (e.g., using  $\mathcal{L}am$ ). Recall that pre-defined functions like even are translated into constants of the lambda calculus.

It suffices to give the result of the transformation.

```
let f = x \rightarrow if (even x) then Nil else Cons x (f x) in f
```

(fix  $(\lambda f \ x. \ if (even \ x) \ Nil (Cons \ x \ (f \ x))))$ 

First name	Last name	Matriculation number

(b) Let  $\delta$  be the set of rules for evaluating the lambda terms resulting from Haskell, i.e.,  $\delta$  contains at least the following rules:

$$\begin{array}{rcl} \texttt{fix} & \to & \lambda f. \; f \; (\texttt{fix} \; f) \\ \texttt{plus 23} & \to & \texttt{5} \end{array}$$

Now let the lambda term t be defined as follows:

 $t = (\text{fix} (\lambda g \ x. \text{ Cons (plus } x \ 3) \text{ Nil})) 2$ 

Please reduce the lambda term t by WHNO-reduction with the  $\rightarrow_{\beta\delta}$ -relation. You have to give **all** intermediate steps until you reach **weak head normal form** (and no further steps).

 $\begin{array}{l} (\texttt{fix}\;(\lambda g\;x.\;\texttt{Cons}\;(\texttt{plus}\;x\;3)\;\texttt{Nil}))\;2\\ \rightarrow_{\delta} & ((\lambda f.\;f\;(\texttt{fix}\;f))\;(\lambda g\;x.\;\texttt{Cons}\;(\texttt{plus}\;x\;3)\;\texttt{Nil}))\;2\\ \rightarrow_{\beta} & ((\lambda g\;x.\;\texttt{Cons}\;(\texttt{plus}\;x\;3)\;\texttt{Nil})\;(\texttt{fix}\;(\lambda g\;x.\;\texttt{Cons}\;(\texttt{plus}\;x\;3)\;\texttt{Nil})))\;2\\ \rightarrow_{\beta} & ((\lambda x.\;\texttt{Cons}\;(\texttt{plus}\;x\;3)\;\texttt{Nil})\;2\\ \rightarrow_{\beta} & (\texttt{cons}\;(\texttt{plus}\;x\;3)\;\texttt{Nil})\;2\\ \rightarrow_{\beta} & \texttt{Cons}\;(\texttt{plus}\;2\;3)\;\texttt{Nil}\end{array}$ 

First name	Last name	Matriculation number	
			10

# Exercise 5 (10 points)

Use the type inference algorithm  $\mathcal{W}$  to determine the most general type of the following lambda term under the initial type assumption  $A_0$ . Show the results of all sub-computations and unifications, too. If the term is not well typed, show how and why the  $\mathcal{W}$ -algorithm detects this.

```
\lambda f. (Succ (f x))
```

The initial type assumption  $A_0$  contains at least the following:

$$\begin{array}{lll} A_0(\texttt{Succ}) &=& (\texttt{Nats} \to \texttt{Nats}) \\ A_0(f) &=& \forall a. \ a \\ A_0(x) &=& \forall a. \ a \end{array}$$

$$\begin{split} \mathcal{W}(A_0, \ \lambda f. \ (\texttt{Succ} \ (f \ x)) \ ) \\ \mathcal{W}(A_0 + \{f :: b_1\}, \ (\texttt{Succ} \ (f \ x)) \ ) \\ \mathcal{W}(A_0 + \{f :: b_1\}, \ \texttt{Succ}) \\ &= (id, \ (\texttt{Nats} \to \texttt{Nats}) \ ) \\ \mathcal{W}(A_0 + \{f :: b_1\}, \ (f \ x) \ ) \\ \mathcal{W}(A_0 + \{f :: b_1\}, \ f) \\ &= (id, \ b_1) \\ \mathcal{W}(A_0 + \{f :: b_1\}, \ x) \\ &= (id, \ b_2) \\ mgu(b_1, \ (b_2 \to b_3) \ ) = [b_1/(b_2 \to b_3)] \\ &= ([b_1/(b_2 \to \texttt{Nats}), \ (b_3 \to b_4) \ ) = [b_3/\texttt{Nats}, b_4/\texttt{Nats}] \\ &= ([b_1/(b_2 \to \texttt{Nats}), b_3/\texttt{Nats}, b_4/\texttt{Nats}], \ \texttt{Nats}) \to \texttt{Nats}) \ ) \end{split}$$

Resulting type:  $((b_2 \rightarrow \texttt{Nats}) \rightarrow \texttt{Nats})$