

Functional Programming
Exam, March 19, 2010

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Carsten Fuhs

First name: _____

Last name: _____

Matr. number: _____

Course of study (please mark exactly one):

- Bachelor of Informatik – Wahlpflicht
 - Master of Mathematik
- On every sheet please give your **first name**, **last name**, and **matriculation number**.
 - You must solve the exam **without** consulting any **extra documents** (e.g., course notes).
 - Make sure your answers are readable. Do not use **red pens or pencils**.
 - Please answer the exercises on the **exercise sheets**. If needed, also use the back sides of the exercise sheets.
 - Answers on extra sheets can only be accepted if they are clearly marked with your name, your matriculation number, and the **exercise number**.
 - **Cross out** text that should not be considered in the evaluation.
 - Students that try to cheat **do not pass** the exam.
 - At the end of the exam, please return **all sheets together with the exercise sheets**.

	Total number of points	Number of points obtained
Exercise 1	24	
Exercise 2	9	
Exercise 3	6	
Exercise 4	9	
Exercise 5	10	
Total	58	
Grade	-	

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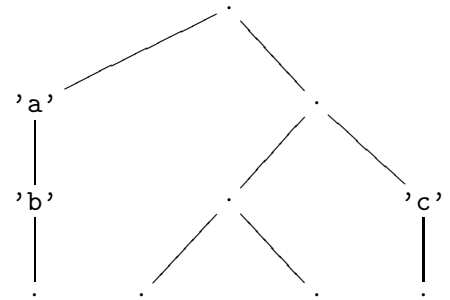
Exercise 1 (4 + 5 + 4 + 6 + 5 = 24 points)

The following data structure represents polymorphic binary trees that contain values only in special `Value` nodes that have a single successor:

```
data Tree a = Leaf | Node (Tree a) (Tree a) | Value a (Tree a)
```

Consider the tree `t` of characters on the right-hand side. The representation of `t` as an object of type `Tree Char` in Haskell would be:

```
(Node (Value 'a' (Value 'b' Leaf)) (Node (Node Leaf Leaf) (Value 'c' Leaf)))
```



Implement the following functions in Haskell.

- (a) The function `foldTree` of type

$$(a \rightarrow b \rightarrow b) \rightarrow (b \rightarrow b \rightarrow b) \rightarrow b \rightarrow \text{Tree } a \rightarrow b$$

works as follows: `foldTree f g h x` replaces all occurrences of the constructor `Value` in the tree `x` by `f`, it replaces all occurrences of the constructor `Node` in `x` by `g`, and it replaces all occurrences of the constructor `Leaf` in `x` by `h`. So for the tree `t` above,

```
foldTree (:) (++) [] t
```

should compute

```
((++) ((:) 'a' ((:) 'b' [])) ((++) ((++) [] []) ((:) 'c' []))),
```

which in the end results in "abc" (i.e., in the list `['a', 'b', 'c']`). Here, `Value` is replaced by `(:)`, `Node` is replaced by `(++)`, and `Leaf` is replaced by `[]`.

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(b) Use the `foldTree` function from (a) to implement the `average` function which has the type `Tree Int -> Int` and returns the average of the values that are stored in the tree. This should be accomplished as follows:

- Use `foldTree` with suitable functions as arguments in order to compute the *sum* of the values stored in the trees.
- Use `foldTree` with suitable functions as arguments in order to compute the *number of Value-objects in the tree*.
- Perform integer division with the pre-defined function `div :: Int -> Int -> Int` on these values to obtain the result.

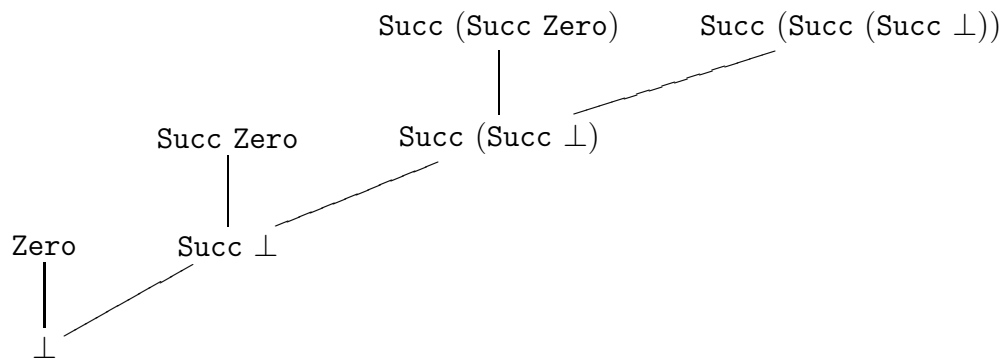
Here your function is required to work correctly only on those trees that contain the constructor `Value` at least once.

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(c) Consider the following data type declaration for natural numbers:

```
data Nats = Zero | Succ Nats
```

A graphical representation of the first four levels of the domain for `Nats` could look like this:



Sketch a graphical representation of the first three levels of the domain for the data type `Tree Bool`.

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- (d) We call a list `ys` of integers an *n-times even product* of a list `xs` if `ys` has length `n` and if all elements of `ys` are even numbers that occur in `xs`. The goal of this exercise is to write a function `evenProducts :: [Int] -> Int -> [[Int]]` that takes a list of integers `xs` and a natural number `n` and returns a list that contains all *n-times even products* of `xs`. For example, `evenProducts [4,5,6] 2 = [[4,4], [4,6], [6,4], [6,6]]`.

The following declarations are already given:

```

evenProducts :: [Int] -> Int -> [[Int]]
evenProducts xs 0      = []
evenProducts xs 1     = map (\z -> [z]) (filter even xs)

```

Please give the declaration of `evenProducts` for the missing case of numbers that are at least 2. Perform your implementation only with the help of a **list comprehension**, i.e., you should use exactly one declaration of the following form:

```

evenProducts xs (n+2) = [ ... | ... ]

```

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- (e) We define the *level* n of a tree as the list of those values that are at distance n from the root of the tree. Here, the root node has distance 0 from the root, and a non-root node has distance $n + 1$ from the root if its parent node has distance n from the root.

Write a Haskell function `level :: Tree a -> Int -> [a]` which, given a tree `t` and a natural number `n`, computes the list of all values in `t` that occur there at level `n` (with repetition, i.e., a value should appear in the result list as many times as it appears on level `n`).

As an example, consider again the tree `t` from the beginning of the exercise. Here we have `level t 2 = ['b', 'c']` and `level t 7 = []`.

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Exercise 2 (4 + 5 = 9 points)

Consider the following Haskell declarations for the `fib` function, which for a natural number x computes the value $fibonacci(x)$:

```
fib :: Int -> Int
fib 0    = 0
fib 1    = 1
fib (x+2) = fib (x+1) + fib x
```

- (a) Please give the Haskell declarations for the higher-order function `f_fib` corresponding to `fib`, i.e., the higher-order function `f_fib` such that the least fixpoint of `f_fib` is `fib`. In addition to the function declaration(s), please also give the type declaration of `f_fib`. Since you may use full Haskell for `f_fib`, you do not need to translate `fib` into simple Haskell.

- (b) We add the Haskell declaration `bot = bot`. For each $n \in \mathbb{N}$ please determine which function is computed by `f_fibn bot`. Here “`f_fibn bot`” represents the n -fold application of `f_fib` to `bot`, i.e., it is short for $\underbrace{f_fib (f_fib \dots (f_fib\ bot) \dots)}_{n \text{ times}}$.

Let $f_n : \mathbb{Z}_\perp \rightarrow \mathbb{Z}_\perp$ be the function that is computed by `f_fibn bot`.

Give f_n in **closed form**, i.e., using a non-recursive definition. In this definition, you may use the function $fibonacci : \mathbb{N} \rightarrow \mathbb{N}$ where $fibonacci(x)$ computes the x -th Fibonacci number. Here it suffices to give the result of your calculations. You do not need to present any intermediate steps.

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Exercise 3 (3 + 3 = 6 points)

Let D_1, D_2, D_3 be domains with corresponding complete partial orders $\sqsubseteq_{D_1}, \sqsubseteq_{D_2}, \sqsubseteq_{D_3}$. As we know from the lecture, then also $\sqsubseteq_{(D_2 \times D_3)_\perp}$ is a complete partial order on $(D_2 \times D_3)_\perp$.

Now let $f : D_1 \rightarrow D_2$ and $g : D_1 \rightarrow D_3$ be functions.

We then define the function $h : D_1 \rightarrow (D_2 \times D_3)_\perp$ via $h(x) = (f(x), g(x))$.

(a) Prove or disprove: If f and g are *strict* functions, then also h is a strict function.

(b) Prove or disprove: If f and g are *monotonic* functions, then also h is a monotonic function.

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Exercise 4 (4 + 5 = 9 points)

Consider the following data structure for polymorphic lists:

```
data List a = Nil | Cons a (List a)
```

- (a) Please translate the following Haskell expression into an equivalent lambda term (e.g., using *λam*). Recall that pre-defined functions like `odd` or `(+)` are translated into constants of the lambda calculus.

It suffices to give the result of the transformation.

```
let f = \x -> if (odd x) then (\y -> x) else f ((+) x 3)
    in f
```

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- (b) Let δ be the set of rules for evaluating the lambda terms resulting from Haskell, i.e., δ contains at least the following rules:

$$\begin{aligned} \text{fix} &\rightarrow \lambda f. f (\text{fix } f) \\ \text{times } 3 \ 2 &\rightarrow 6 \end{aligned}$$

Now let the lambda term t be defined as follows:

$$t = (\lambda x. (\text{fix } \lambda g. x)) (\lambda z. (\text{times } 3 \ 2))$$

Please reduce the lambda term t by WHNO-reduction with the $\rightarrow_{\beta\delta}$ -relation. You have to give **all** intermediate steps until you reach **weak head normal form** (and no further steps).

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Exercise 5 (10 points)

Use the type inference algorithm \mathcal{W} to determine the most general type of the following lambda term under the initial type assumption A_0 . Show the results of all sub-computations and unifications, too. If the term is not well typed, show how and why the \mathcal{W} -algorithm detects this.

$$((\mathbf{Cons} \ \lambda x. x) \ y)$$

The initial type assumption A_0 contains at least the following:

$$\begin{aligned} A_0(\mathbf{Cons}) &= \forall a. (a \rightarrow (\mathbf{List} \ a \rightarrow \mathbf{List} \ a)) \\ A_0(x) &= \forall a. a \\ A_0(y) &= \forall a. a \end{aligned}$$