

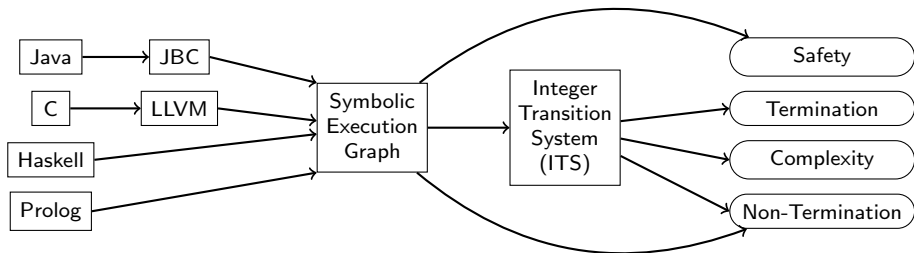
Proving Termination of Programs with Bitvector Arithmetic by Symbolic Execution

Jürgen Giesl

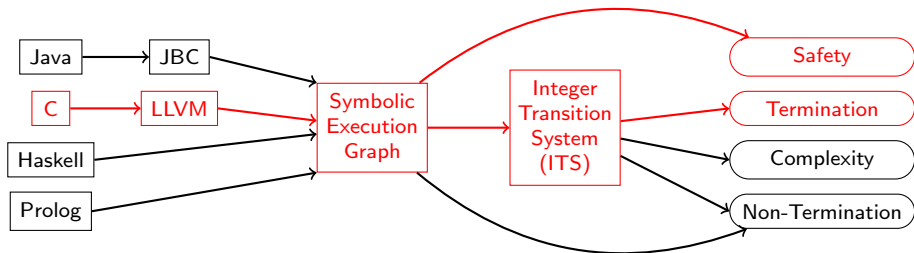
LuFG Informatik 2, RWTH Aachen University, Germany

joint work with Jera Hensel, Florian Frohn, and Thomas Ströder

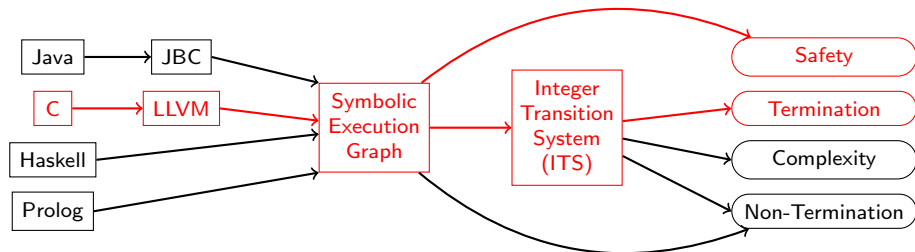
Termination Analysis in AProVE



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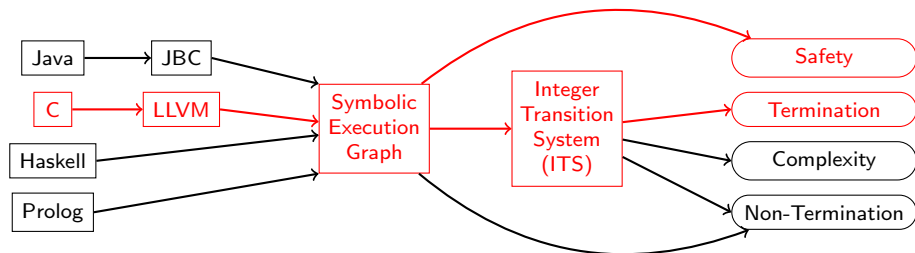


Termination Analysis in AProVE



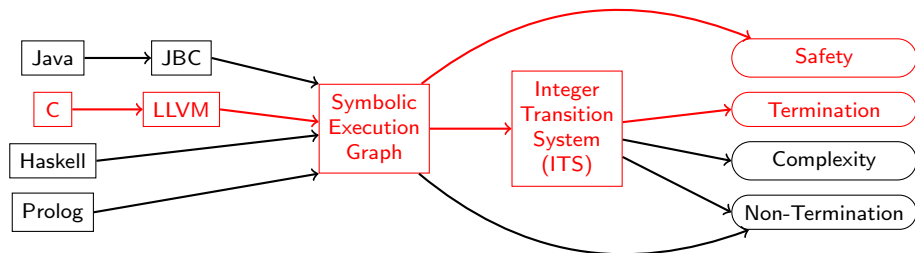
- Termination of C programs with explicit pointer arithmetic

Termination Analysis in AProVE



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- Winner of *SV-COMP 2015 & 2016* termination competition

Termination Analysis in AProVE



- Termination of C programs with explicit pointer arithmetic
- Winner of *SV-COMP 2015 & 2016* termination competition
- **Drawback:** assumes mathematical integers \mathbb{Z} instead of bitvectors

Mathematical Integers \mathbb{Z} vs. Bitvectors

```
void f(unsigned int x) {  
    unsigned int j = 0;  
    while (j <= x) j++;  
}
```

```
void g(unsigned int j) {  
    while (j > 0) j++;  
}
```

Mathematical Integers \mathbb{Z} vs. Bitvectors

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for \mathbb{Z} : termination

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- **Goal:** adapt termination analysis of C to bitvector arithmetic

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- **Solution:** express bitvector relations by relations on \mathbb{Z}

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 - standard **SMT solving over \mathbb{Z}** for **symbolic execution**

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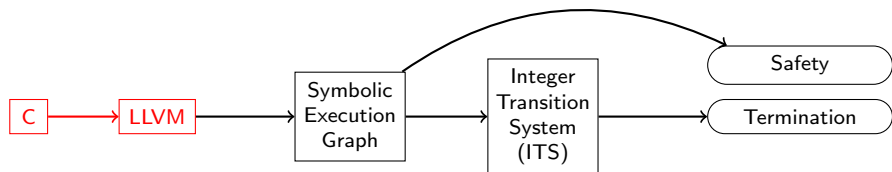
```
void g(unsigned int j) {  
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}
```

for \mathbb{Z} : non-termination
for bitvectors: termination

- **Goal:** adapt byte-accurate symbolic execution to bitvector arithmetic
- **Solution:** express bitvector relations by relations on \mathbb{Z}
 - standard SMT solving over \mathbb{Z} for symbolic execution
 - standard ITSs over \mathbb{Z} for termination proving

From C to LLVM

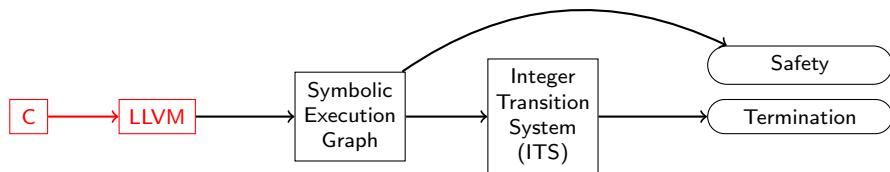
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From C to LLVM

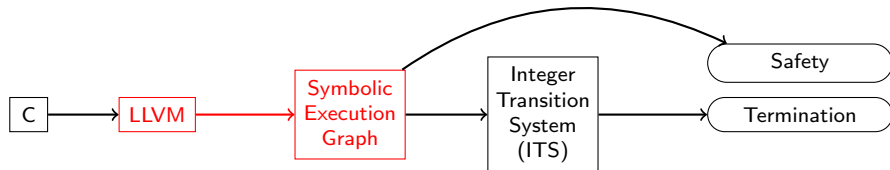
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Abstract States

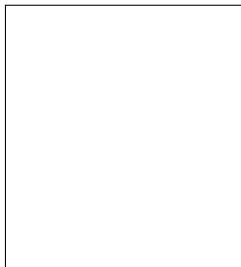
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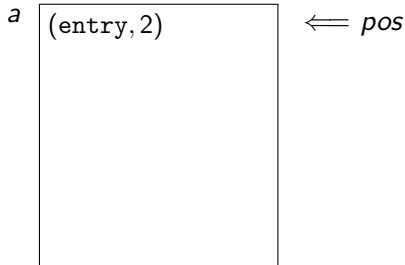
a



Abstract state *a*:

Abstract States

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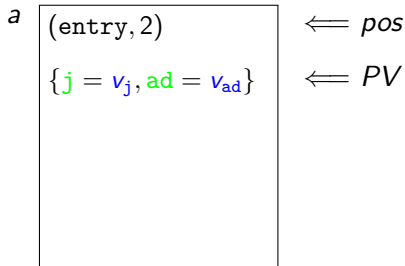


Abstract state a :

pos : program position (block, next instruction)

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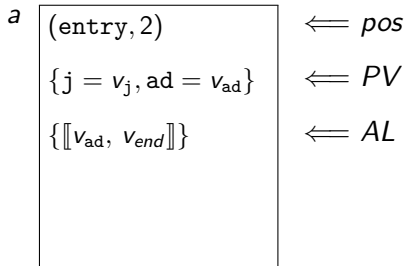
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a	$(\text{entry}, 2)$	$\Leftarrow pos$
	$\{j = v_j, ad = v_{ad}\}$	$\Leftarrow PV$
	$\{\llbracket v_{ad}, v_{end} \rrbracket\}$	$\Leftarrow AL$
	$\{v_{end} = v_{ad} + 3\}$	$\Leftarrow KB$

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KB : knowledge base (FO-(in)equalities over symbolic variables)

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Heuristic: partition **program variables** into $\mathcal{U} \uplus \mathcal{S}$

$x \in \mathcal{U}$: $PV(x)$ represents value of x as unsigned integer

Abstract state a :

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PT : points-to atoms $v_1 \xrightarrow{\text{type}, u} v_2$

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- $\langle a \rangle$: FO formula containing
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 - KB and consequences of AL and PT
 - information on ranges of integers:

$$j \in \mathcal{U} \text{ has type } i32 \quad \Rightarrow \quad 0 \leq \underbrace{PV(j)}_{v_j} \leq \underbrace{umax_{32}}_{2^{32}-1}$$

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- $\langle a \rangle$: FO formula
- a *concrete*: \forall symbolic variables $v \exists n \in \mathbb{Z}$ such that $\models \langle a \rangle \Rightarrow v = n$

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- $\langle a \rangle_{SL}$: separation logic formula, extends $\langle a \rangle$ by details on memory

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- a *concrete*: \forall symbolic variables $v \exists n \in \mathbb{Z}$ such that $\models \langle a \rangle \Rightarrow v = n$
- $\langle a \rangle_{SL}$: separation logic formula, extends $\langle a \rangle$ by details on memory
- abstract state a *represents* concrete state

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      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
```

a	$(\text{entry}, 2)$	$\Leftarrow pos$
	$\{j = v_j, ad = v_{ad}\}$	$\Leftarrow PV$
	$\{\llbracket v_{ad}, v_{end} \rrbracket\}$	$\Leftarrow AL$
	$\{v_{end} = v_{ad} + 3\}$	$\Leftarrow KB$
	$\{v_{ad} \xrightarrow{i32, u} v_j\}$	$\Leftarrow PT$

- $\langle a \rangle$: FO formula
- a *concrete*: \forall symbolic variables $v \exists n \in \mathbb{Z}$ such that $\models \langle a \rangle \Rightarrow v = n$
- $\langle a \rangle_{SL}$: separation logic formula, extends $\langle a \rangle$ by details on memory
- abstract state a *represents* concrete state iff $\langle a \rangle_{SL}$ is satisfied by instantiation corresponding to concrete state

Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

A

(entry, 0)
{j = v _j , ...}
∅
{0 ≤ v _j ≤ umax, ...}
∅

Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

A	(entry, 0)	← pos
	{j = v _j , ...}	← PV
	∅	← AL
	{0 ≤ v _j ≤ umax, ...}	← KB
	∅	← PT

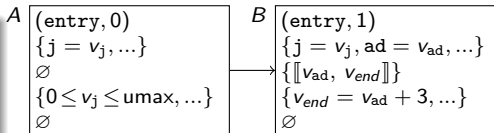
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0:ad = alloca i32  
      1:store i32 j, i32* ad  
      2:br label cmp  
cmp:   0:j1 = load i32* ad  
      1:j1p = icmp ugt i32 j1, 0  
      2:br i1 j1p, label body,  
        label done  
body:  0:j2 = load i32* ad  
      1:inc = add i32 j2, 1  
      2:store i32 inc, i32* ad  
      3:br label cmp  
done:  0:ret void }
```

A	(entry, 0)	← pos
	{j = v _j , ...}	← PV
	∅	← AL
	{0 ≤ v _j ≤ umax, ...}	← KB
	∅	← PT

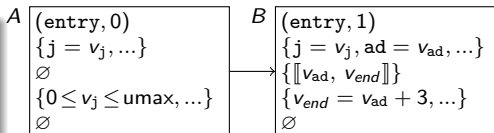
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



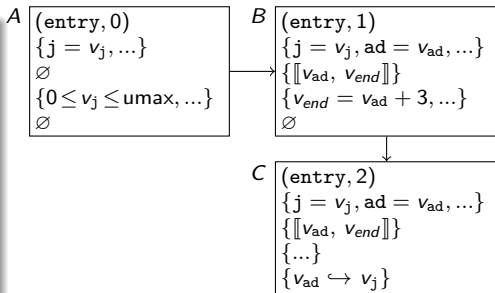
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



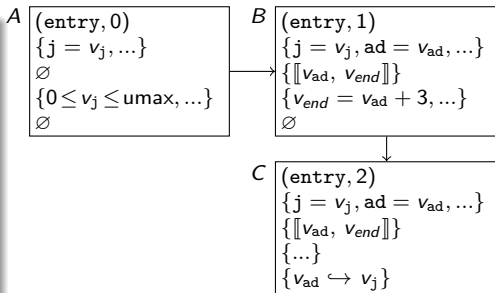
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



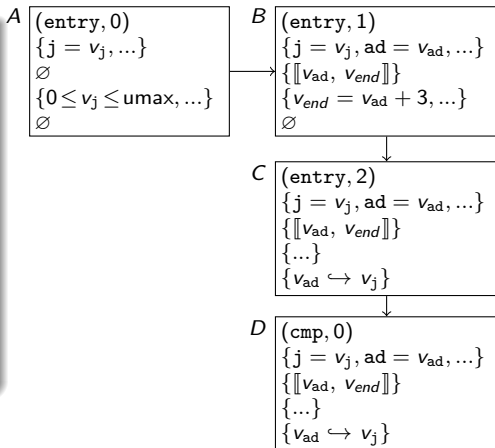
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



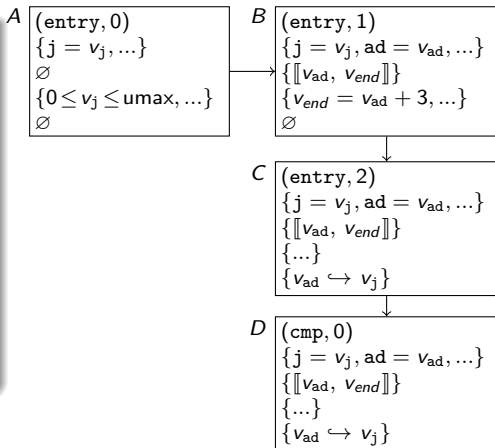
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```



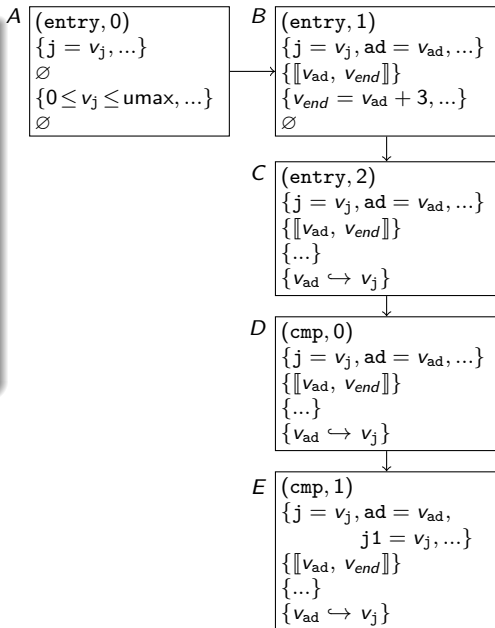
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



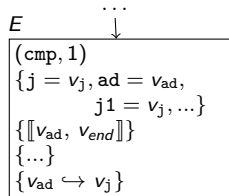
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```



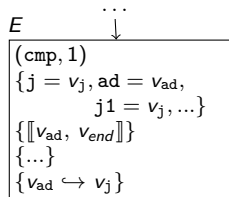
Integer Comparison

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



Integer Comparison

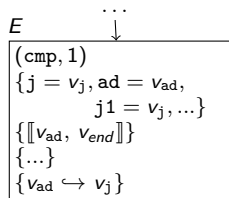
```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



Symbolic execution rule for $x = \text{icmp ugt i32 } t_1, t_2$

Integer Comparison

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
         label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

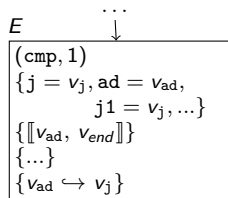


Symbolic execution rule for $x = \text{icmp ugt } i32 \ t_1, t_2$

- set x to 1 if $\models \langle a \rangle \implies (PV_u(t_1) > PV_u(t_2))$

Integer Comparison

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
         label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

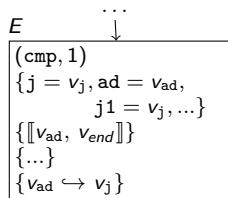


Symbolic execution rule for $x = \text{icmp ugt i32 } t_1, t_2$

- set x to 1 if $\models \langle a \rangle \implies (PV_u(t_1) > PV_u(t_2))$
- set x to 0 if $\models \langle a \rangle \implies (PV_u(t_1) \leq PV_u(t_2))$

Integer Comparison

```
define i32 @g(i32 j) {
entry: 0: ad = alloca i32
      1: store i32 j, i32* ad
      2: br label cmp
cmp:   0: j1 = load i32* ad
      1: j1p = icmp ugt i32 j1, 0
      2: br i1 j1p, label body,
          label done
body:  0: j2 = load i32* ad
      1: inc = add i32 j2, 1
      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
```

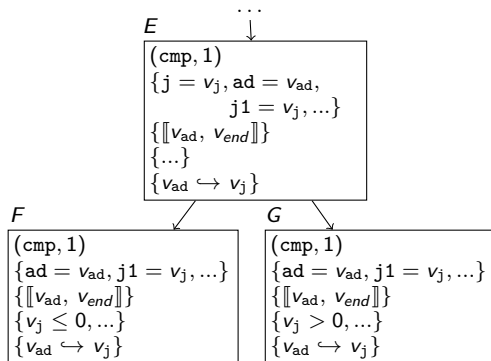


Symbolic execution rule for $x = \text{icmp ugt i32 } t_1, t_2$

- set x to 1 if $\models \langle a \rangle \implies (PV_u(t_1) > PV_u(t_2))$
- set x to 0 if $\models \langle a \rangle \implies (PV_u(t_1) \leq PV_u(t_2))$
- otherwise: case analysis

Integer Comparison

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

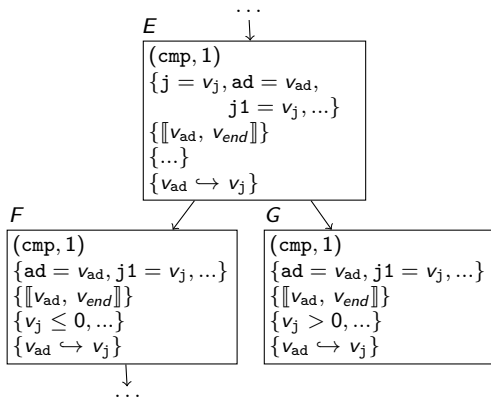


Symbolic execution rule for `x = icmp ugt i32 t1 t2`

- set `x` to 1 if $\models \langle a \rangle \implies (PV_u(t_1) > PV_u(t_2))$
- set `x` to 0 if $\models \langle a \rangle \implies (PV_u(t_1) \leq PV_u(t_2))$
- otherwise: case analysis

Integer Comparison

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

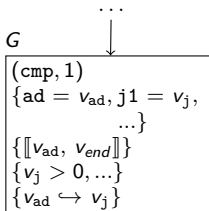


Symbolic execution rule for `x = icmp ugt i32 t1, t2`

- set `x` to `1` if $\models \langle a \rangle \implies (PV_u(t_1) > PV_u(t_2))$
- set `x` to `0` if $\models \langle a \rangle \implies (PV_u(t_1) \leq PV_u(t_2))$
- otherwise: case analysis

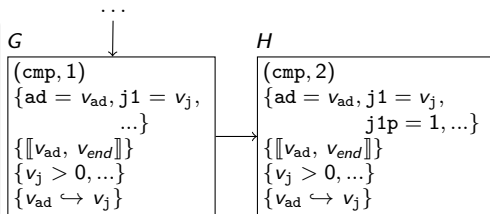
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



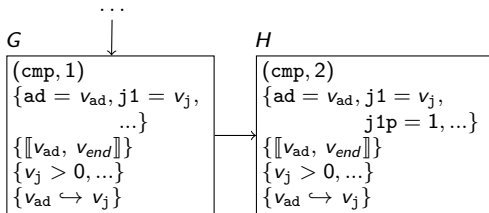
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
         label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
      
```



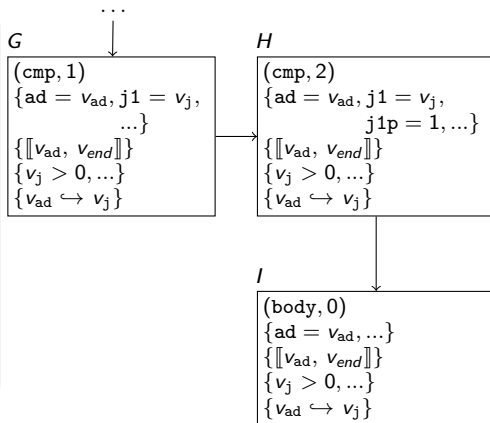
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
         label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```



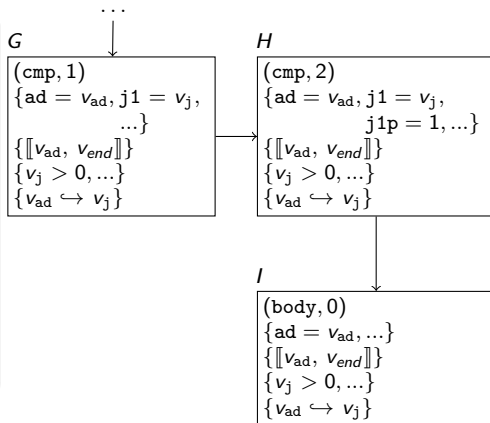
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
         label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```



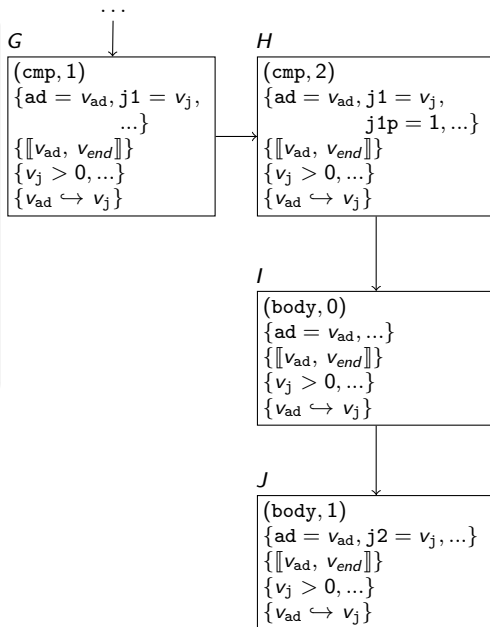
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body, label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```



Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body, label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```



Addition

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```

...

J (body, 1)
{ad = v_{ad} , j2 = v_j , ...}
{ $[[v_{ad}, v_{end}]]$ }
{ $v_j > 0$, ...}
{ $v_{ad} \hookrightarrow v_j$ }

Addition

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```

...

J (body, 1)
{ad = v_{ad} , j2 = v_j , ...}
{ $[[v_{ad}, v_{end}]]$ }
{ $v_j > 0$, ...}
{ $v_{ad} \hookrightarrow v_j$ }

Symbolic execution rule for $x = \text{add i32 } t_1, t_2$

Addition

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

...

J (body, 1)
{ad = v_{ad} , j2 = v_j , ...}
{ $[[v_{ad}, v_{end}]]$ }
{ $v_j > 0$, ...}
{ $v_{ad} \hookrightarrow v_j$ }

Symbolic execution rule for $x = \text{add i32 } t_1, t_2$ where $x \in \mathcal{U}$

Addition

```
define i32 @g(i32 j) {
entry: 0: ad = alloca i32
      1: store i32 j, i32* ad
      2: br label cmp
cmp:   0: j1 = load i32* ad
      1: j1p = icmp ugt i32 j1, 0
      2: br i1 j1p, label body,
          label done
body:  0: j2 = load i32* ad
      1: inc = add i32 j2, 1
      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
```

...

J (body, 1)

{ad = v_{ad} , j2 = v_j , ...}

{ $[[v_{ad}, v_{end}]]$ }

{ $v_j > 0$, ...}

{ $v_{ad} \hookrightarrow v_j$ }

Symbolic execution rule for $x = \text{add i32 } t_1, t_2$ where $x \in \mathcal{U}$

- set x to $PV_u(t_1) + PV_u(t_2)$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) \leq \text{umax}_{32}$

Addition

```
define i32 @g(i32 j) {  
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      2: br i1 j1p, label body,  
         label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

...

J (body, 1)
{ad = v_{ad} , j2 = v_j , ...}
{ $[[v_{ad}, v_{end}]]$ }
{ $v_j > 0$, ...}
{ $v_{ad} \hookrightarrow v_j$ }

Symbolic execution rule for $x = \text{add i32 } t_1, t_2$ where $x \in \mathcal{U}$

- set x to $PV_u(t_1) + PV_u(t_2)$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) \leq \text{umax}_{32}$
- set x to $PV_u(t_1) + PV_u(t_2) - 2^{32}$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) > \text{umax}_{32}$

Addition

```
define i32 @g(i32 j) {
entry: 0: ad = alloca i32
      1: store i32 j, i32* ad
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      1: inc = add i32 j2, 1
      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
```

...

J (body, 1)

{ ad = v_{ad} , j2 = v_j , ... }

{ [[v_{ad} , v_{end}]] }

{ $v_j > 0$, ... }

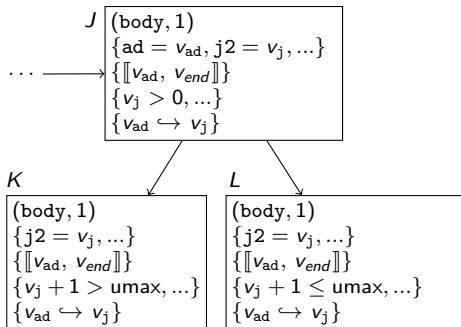
{ $v_{ad} \hookrightarrow v_j$ }

Symbolic execution rule for $x = \text{add i32 } t_1, t_2$ where $x \in \mathcal{U}$

- set x to $PV_u(t_1) + PV_u(t_2)$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) \leq \text{umax}_{32}$
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- otherwise: case analysis

Addition

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
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      2: br i1 j1p, label body, label done  
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done:  0: ret void }
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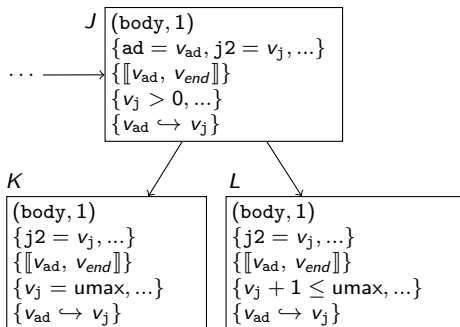


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      1: j1p = icmp ugt i32 j1, 0  
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      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

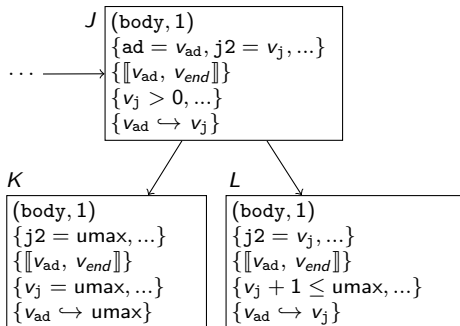


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- set x to $PV_u(t_1) + PV_u(t_2)$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) \leq \text{umax}_{32}$
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      1: inc = add i32 j2, 1
      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
```

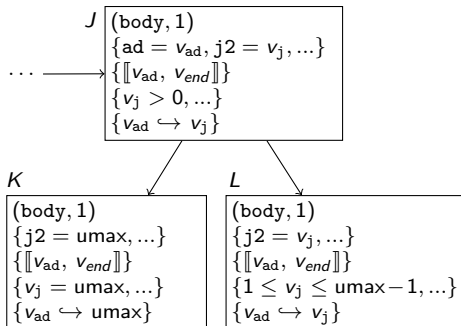


Symbolic execution rule for $x = \text{add i32 } t_1, t_2$ where $x \in \mathcal{U}$

- set x to $PV_u(t_1) + PV_u(t_2)$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) \leq \text{umax}_{32}$
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define i32 @g(i32 j) {
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      2: br i1 j1p, label body,
           label done
body:  0: j2 = load i32* ad
      1: inc = add i32 j2, 1
      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
```

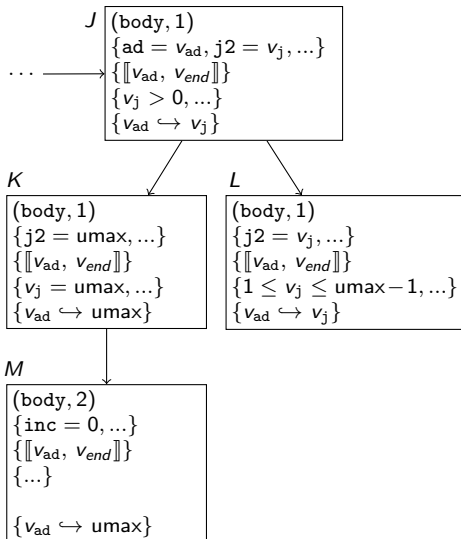


Symbolic execution rule for $x = \text{add } i32 \ t_1, t_2$ where $x \in \mathcal{U}$

- set x to $PV_u(t_1) + PV_u(t_2)$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) \leq \text{umax}_{32}$
- set x to $PV_u(t_1) + PV_u(t_2) - 2^{32}$ if $\models \langle a \rangle \implies PV_u(t_1) + PV_u(t_2) > \text{umax}_{32}$
- otherwise: case analysis

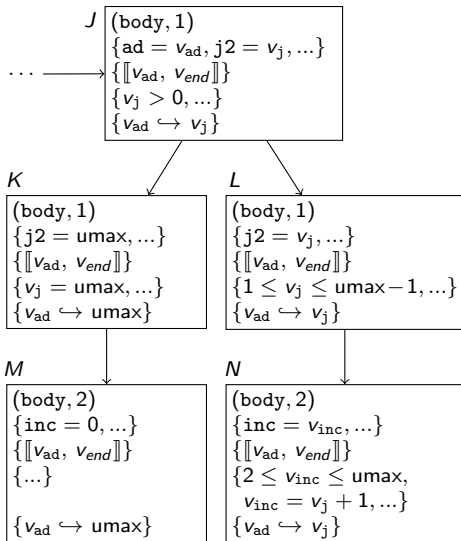
Addition

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body, label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



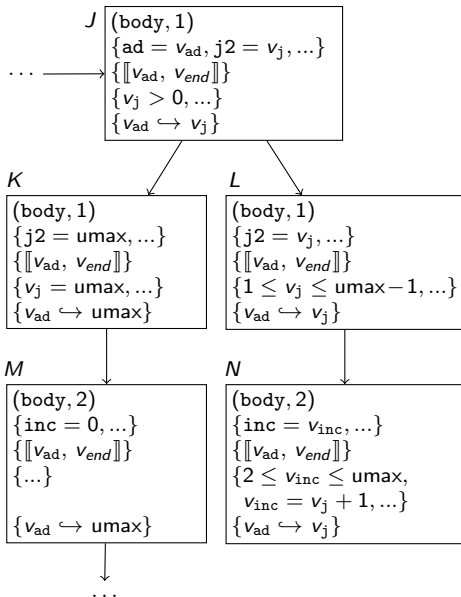
Addition

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
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```



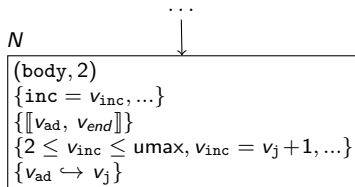
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```
define i32 @g(i32 j) {  
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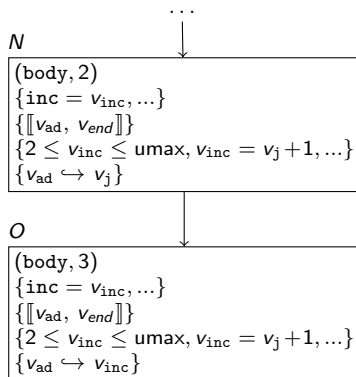
Symbolic Execution

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
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      2: br i1 j1p, label body,  
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      1: inc = add i32 j2, 1  
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```



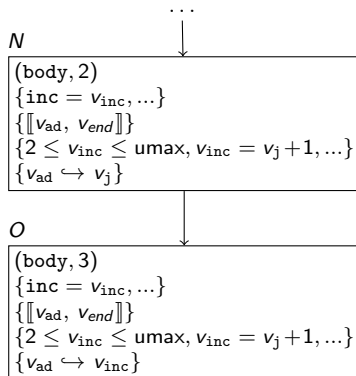
Symbolic Execution

```
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done:  0: ret void }
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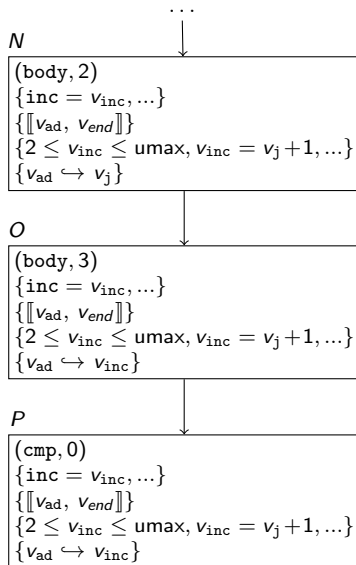
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entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
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Generalization

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
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cmp:   0: j1 = load i32* ad  
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      2: br i1 j1p, label body,  
         label done  
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      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```

P

$(cmp, 0)$
 $\{inc = v_{inc}, \dots\}$
 $\dots \rightarrow \{[v_{ad}, v_{end}]\}$
 $\{2 \leq v_{inc} \leq umax, v_{inc} = v_j + 1, \dots\}$
 $\{v_{ad} \leftrightarrow v_{inc}\}$

Generalization

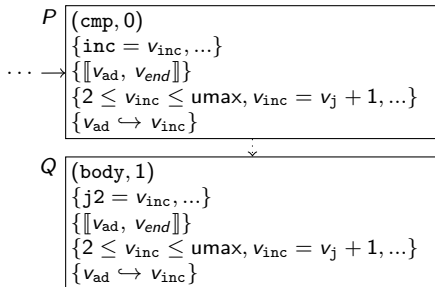
```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
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      3: br label cmp  
done:  0: ret void }
```

P

$(\text{cmp}, 0)$
 $\{\text{inc} = v_{\text{inc}}, \dots\}$
 $\dots \rightarrow \{\llbracket v_{\text{ad}}, v_{\text{end}} \rrbracket\}$
 $\{2 \leq v_{\text{inc}} \leq \text{umax}, v_{\text{inc}} = v_j + 1, \dots\}$
 $\{v_{\text{ad}} \leftrightarrow v_{\text{inc}}\}$

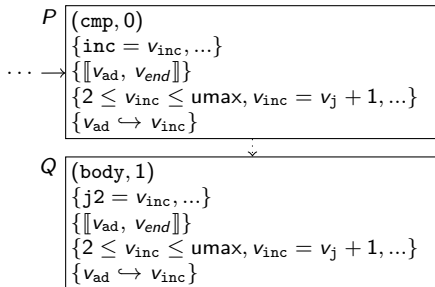
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      1: store i32 j, i32* ad  
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      1: j1p = icmp ugt i32 j1, 0  
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      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }  
}
```



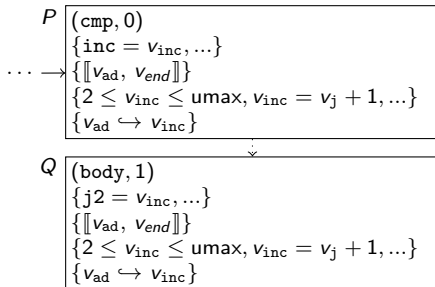
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```



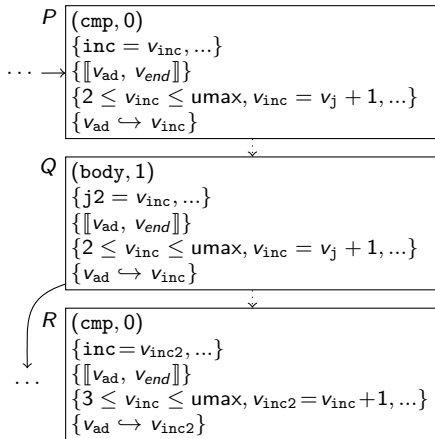
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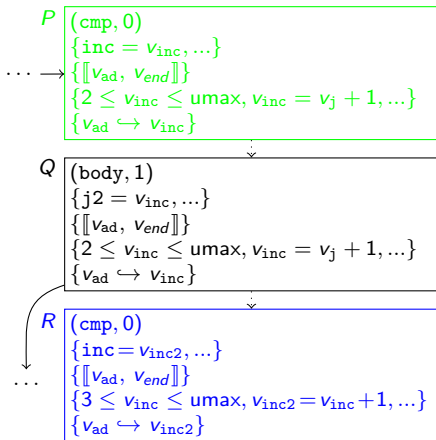
Generalization

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cmp:   0: j1 = load i32* ad  
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Generalization

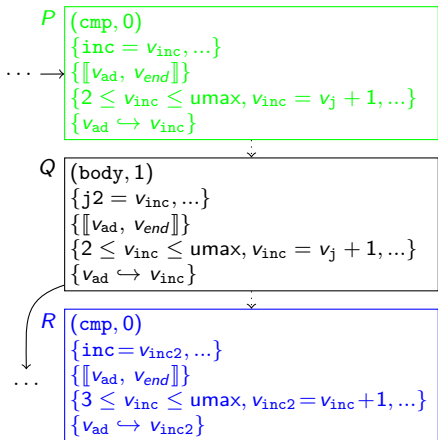
```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
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done:  0: ret void }
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P is generalization of *R* with μ

Generalization

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define i32 @g(i32 j) {  
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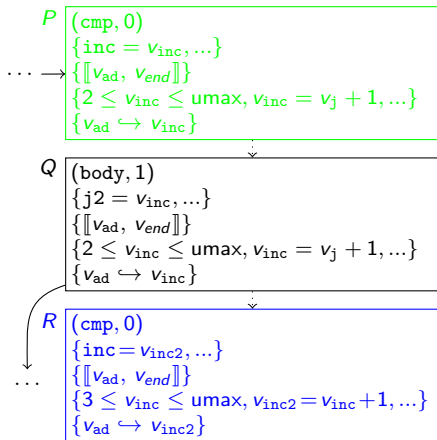


P is generalization of R with μ

- $\mu(PV_P(x)) = PV_R(x)$ for all program variables x

Generalization

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
        label done  
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      3: br label cmp  
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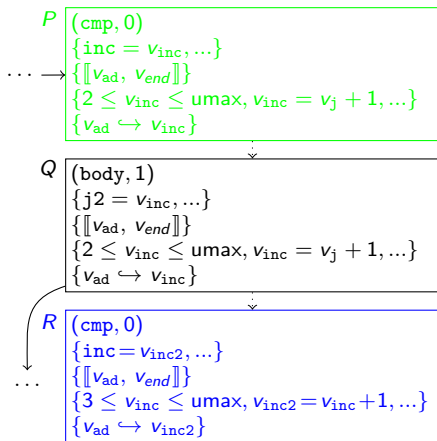


P is generalization of *R* with $\mu(v_j) = v_{inc}$, $\mu(v_{inc}) = v_{inc2}$

- $\mu(PV_P(x)) = PV_R(x)$ for all program variables *x*

Generalization

```
define i32 @g(i32 j) {  
  entry: 0: ad = alloca i32  
         1: store i32 j, i32* ad  
         2: br label cmp  
  cmp:   0: j1 = load i32* ad  
         1: j1p = icmp ugt i32 j1, 0  
         2: br i1 j1p, label body,  
           label done  
  body:  0: j2 = load i32* ad  
         1: inc = add i32 j2, 1  
         2: store i32 inc, i32* ad  
         3: br label cmp  
  done:  0: ret void }  
}
```

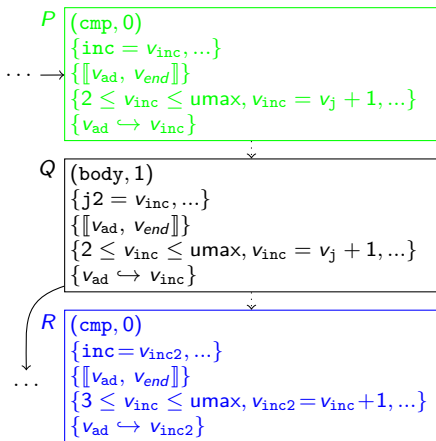


P is generalization of **R** with $\mu(v_j) = v_{inc}$, $\mu(v_{inc}) = v_{inc2}$

- $\mu(PV_P(x)) = PV_R(x)$ for all program variables x
- $\llbracket v_1, v_2 \rrbracket \in AL_P$ implies $\llbracket \mu(v_1), \mu(v_2) \rrbracket \in AL_R$

Generalization

```
define i32 @g(i32 j) {  
entry: 0: ad = alloca i32  
      1: store i32 j, i32* ad  
      2: br label cmp  
cmp:   0: j1 = load i32* ad  
      1: j1p = icmp ugt i32 j1, 0  
      2: br i1 j1p, label body,  
          label done  
body:  0: j2 = load i32* ad  
      1: inc = add i32 j2, 1  
      2: store i32 inc, i32* ad  
      3: br label cmp  
done:  0: ret void }
```

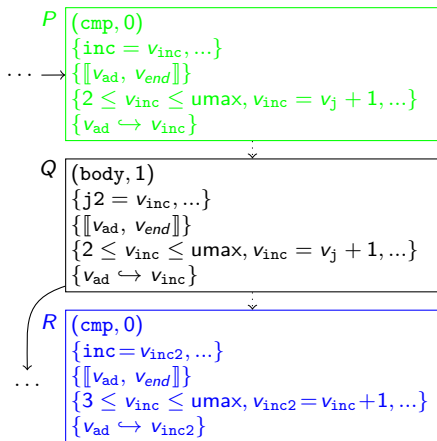


P is generalization of **R** with $\mu(v_j) = v_{inc}$, $\mu(v_{inc}) = v_{inc2}$

- $\mu(PV_P(x)) = PV_R(x)$ for all program variables x
- $\llbracket v_1, v_2 \rrbracket \in AL_P$ implies $\llbracket \mu(v_1), \mu(v_2) \rrbracket \in AL_R$
- $\models \langle R \rangle \implies \mu(KB_P)$

Generalization

```
define i32 @g(i32 j) {
entry: 0: ad = alloca i32
      1: store i32 j, i32* ad
      2: br label cmp
cmp:   0: j1 = load i32* ad
      1: j1p = icmp ugt i32 j1, 0
      2: br i1 j1p, label body,
          label done
body:  0: j2 = load i32* ad
      1: inc = add i32 j2, 1
      2: store i32 inc, i32* ad
      3: br label cmp
done:  0: ret void }
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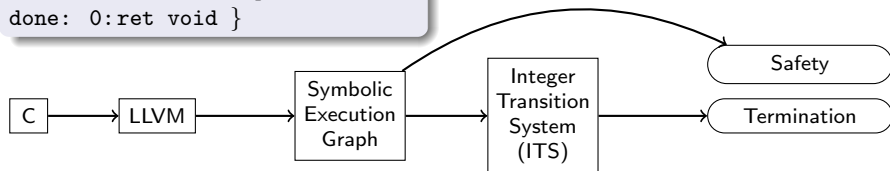
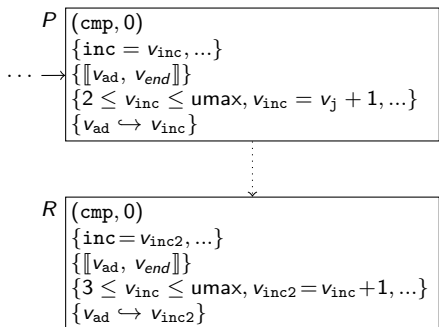


P is generalization of **R** with $\mu(v_j) = v_{inc}$, $\mu(v_{inc}) = v_{inc2}$

- $\mu(PV_P(x)) = PV_R(x)$ for all program variables x
- $[[v_1, v_2]] \in AL_P$ implies $[[\mu(v_1), \mu(v_2)]] \in AL_R$
- $\models \langle R \rangle \implies \mu(KB_P)$
- $v_1 \leftrightarrow v_2 \in PT_P$ implies $\mu(v_1) \leftrightarrow \mu(v_2) \in PT_R$

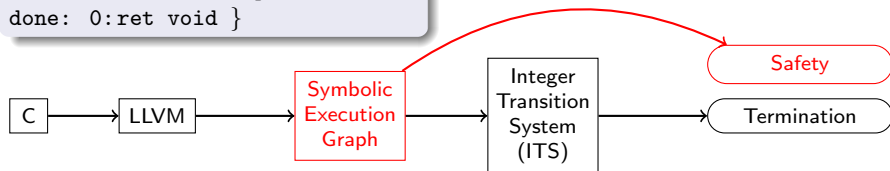
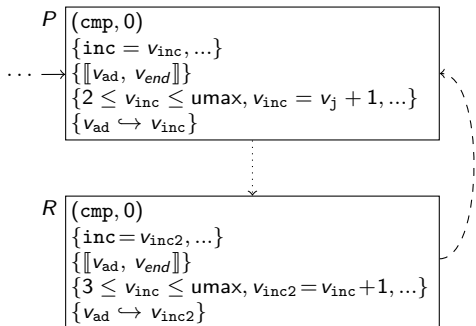
Safety

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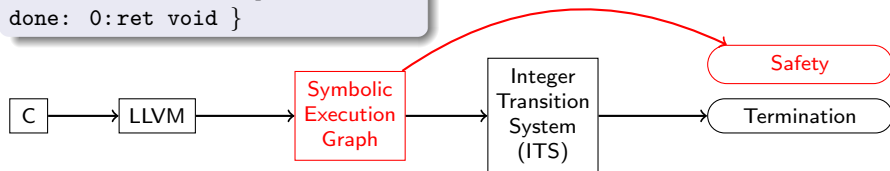
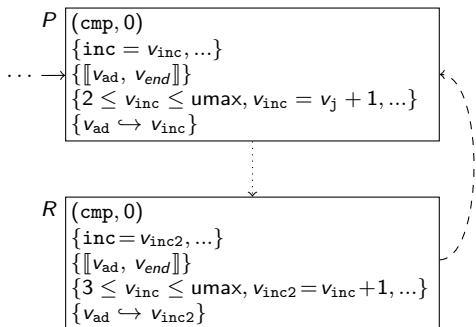
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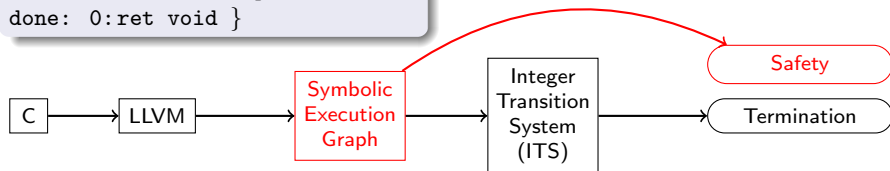
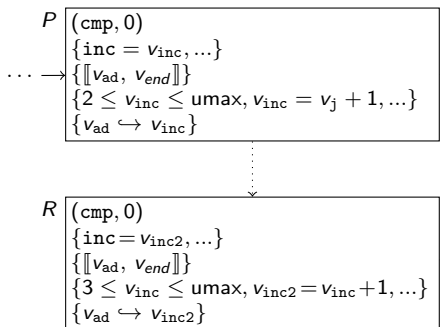
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- Symbolic execution graph **complete** if leaves correspond to return

Safety

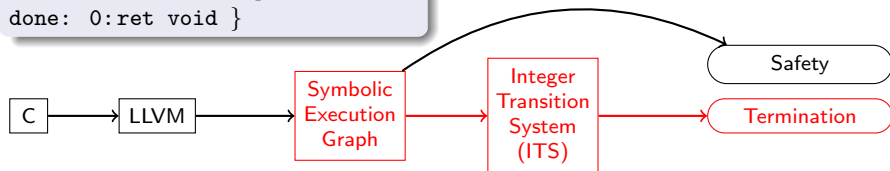
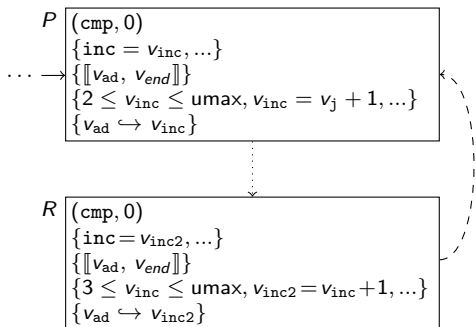
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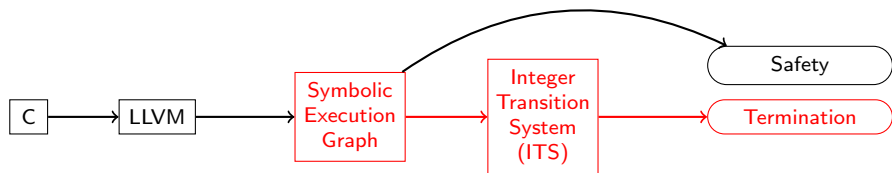
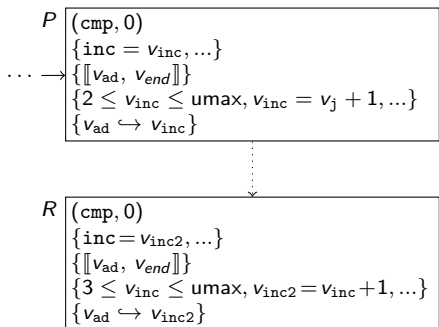
- Symbolic execution graph **complete** if leaves correspond to return
- Complete symbolic execution graph without *ERR* \implies **Safety**

Termination

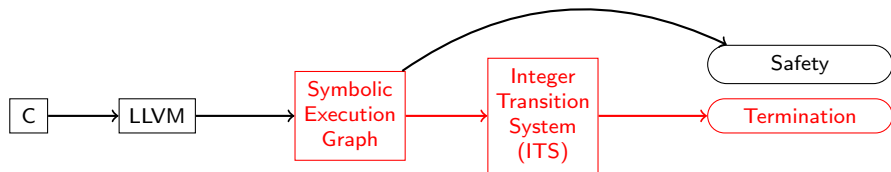
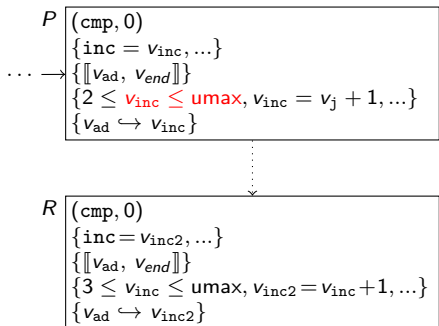
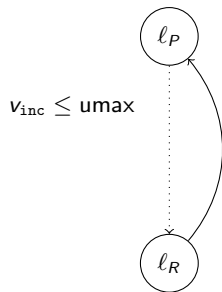
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Termination

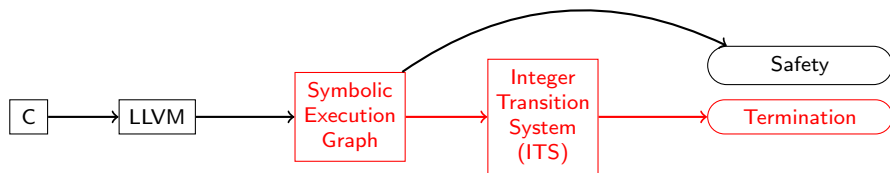
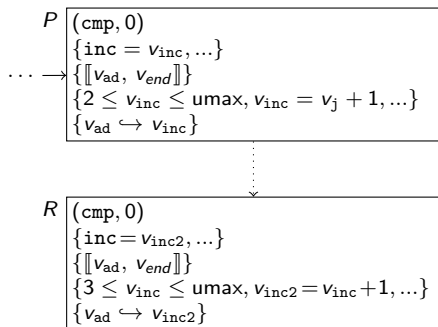


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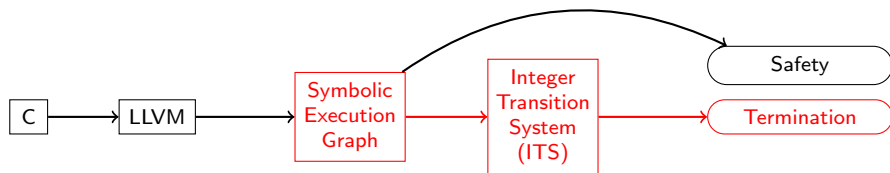
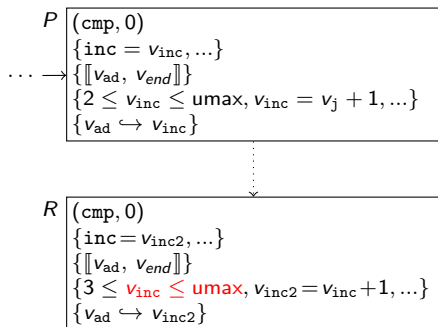
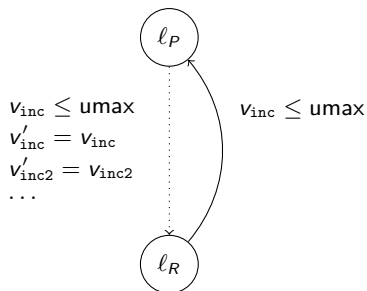


Termination

$v_{inc} \leq umax$
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Termination

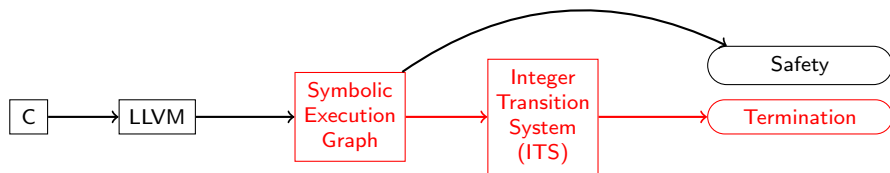
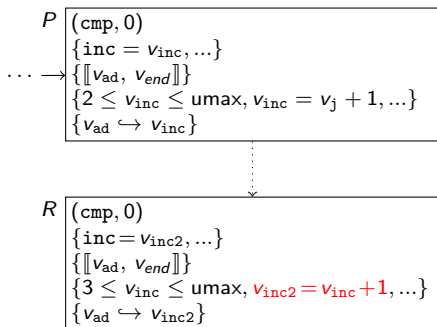


Termination

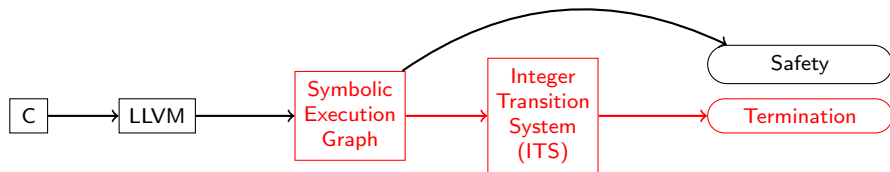
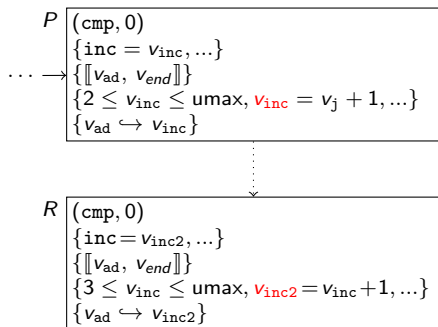
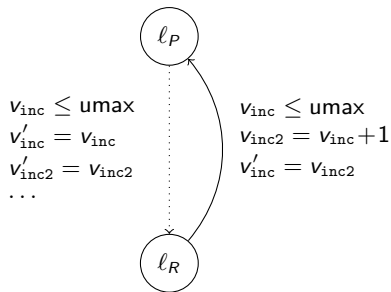
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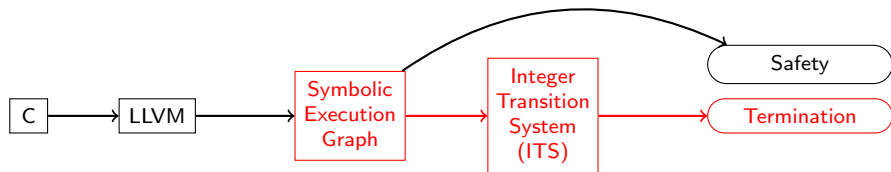
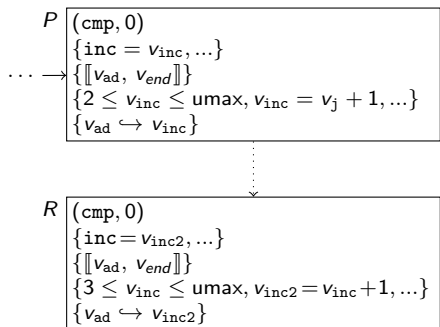
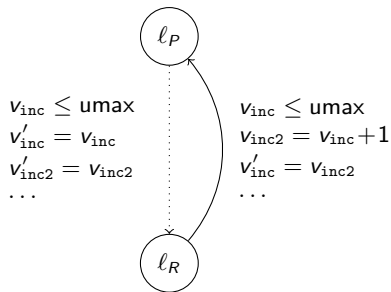
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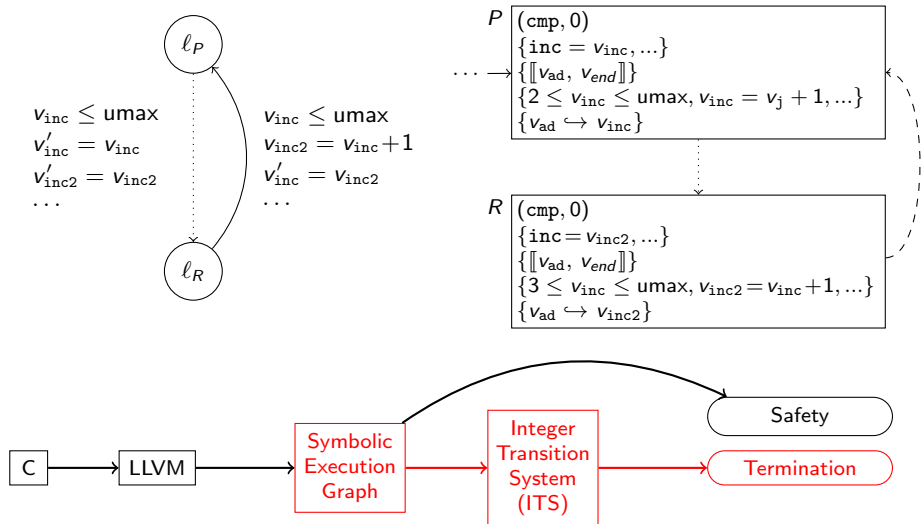
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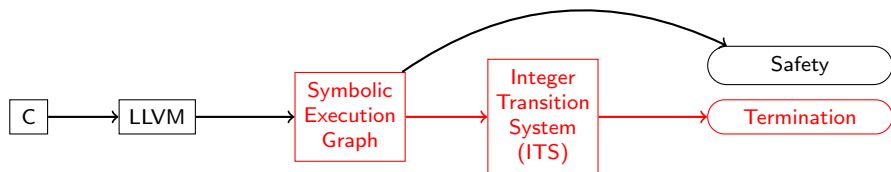
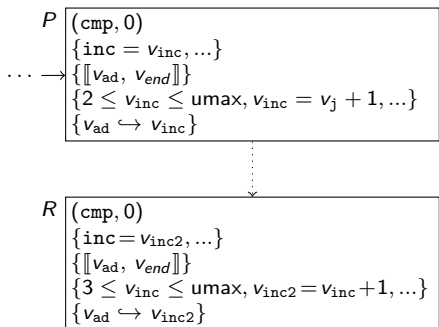
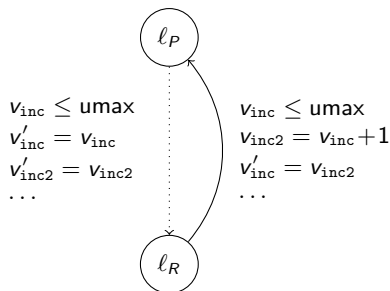


Termination



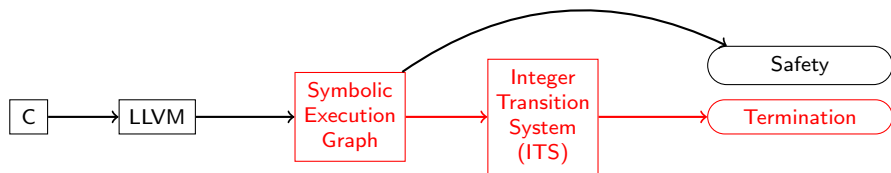
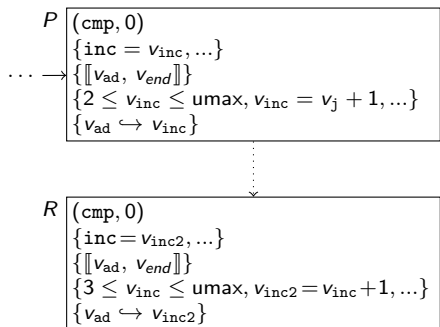
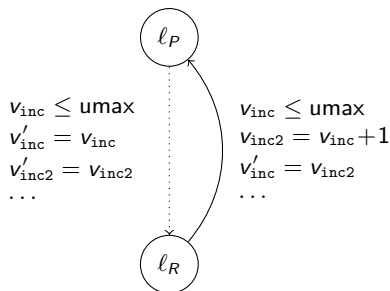
- ITS from cycles of symbolic execution graph

Termination



- ITS from cycles of symbolic execution graph
- ITS termination by existing tools

Termination



- ITS from cycles of symbolic execution graph
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Multiplication

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Symbolic execution rule for `x = mul i32 t1, t2`

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	T	F	TO	RT	T	F	TO	RT	%
AProVE	34	9	9	10.23	61	3	2	5.55	80.5
2LS	23	29	0	0.37	45	21	0	0.33	57.6
KITTeL	27	4	21	1.81	33	3	30	14.17	50.8
Juggernaut	10	19	23	34.12	22	26	18	6.22	27.1
Ultimate	–	–	–	–	11	54	1	12.77	16.7