Functional Programming
Prof. Dr. Jürgen Giesl
Exam, February 24, 2010

## First name:

Last name:
Matr. number: $\qquad$

## Course of study (please mark exactly one):

## - Master of SSE

- On every sheet please give your first name, last name, and matriculation number.
- You must solve the exam without consulting any extra documents (e.g., course notes).
- Make sure your answers are readable. Do not use red pens or pencils.
- Please answer the exercises on the exercise sheets. If needed, also use the back sides of the exercise sheets.
- Answers on extra sheets can only be accepted if they are clearly marked with your name, your matriculation number, and the exercise number.
- Cross out text that should not be considered in the evaluation.
- Students that try to cheat do not pass the exam.
- At the end of the exam, please return all sheets together with the exercise sheets.

|  | Total number of points | Number of points obtained |
| :--- | :---: | :--- |
| Exercise 1 | 22 |  |
| Exercise 2 | 9 |  |
| Exercise 3 | 6 |  |
| Exercise 4 | 9 |  |
| Exercise 5 | 10 |  |
| Total | 56 |  |
| Grade | - |  |


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## Exercise $1(4+3+4+5+6=22$ points $)$

The following data structure represents polymorphic lists that can contain values of two types in arbitrary order:
data DuoList a b = C a (DuoList a b) | D b (DuoList a b) | E
Consider the following list zs of integers and characters:

$$
\left[4,{ }^{\prime} \mathrm{a}^{\prime},{ }^{\prime} \mathrm{b}^{\prime}, 6\right]
$$

The representation of zs as an object of type DuoList Int Char in Haskell would be:

$$
\text { C } 4 \text { (D 'a' (D 'b' (C } 6 \text { E))) }
$$

Implement the following functions in Haskell.
(a) The function foldDuo of type
(a -> c -> c) -> (b -> c -> c) -> c -> DuoList a b -> c
works as follows: foldDuo $f \mathrm{gh}$ xs replaces all occurrences of the constructor C in the list xs by f , it replaces all occurrences of the constructor D in xs by g , and it replaces all occurrences of the constructor E in xs by h. So for the list zs above,

$$
\text { foldDuo (*) ( } \backslash \mathrm{x} \text { y }->\text { y) } 3 \mathrm{zs}
$$

should compute

$$
\text { (*) } \left.4\left((\backslash x \text { y } \rightarrow \text { y) 'a' (( } \backslash \mathrm{x} \text { y }->\mathrm{y})^{\prime} b \prime((*) 63)\right)\right) \text {, }
$$

which in the end results in 72 . Here, C is replaced by (*), D is replaced by ( $\backslash \mathrm{x}$ y $->\mathrm{y}$ ), and $E$ is replaced by 3.

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(b) Use the foldDuo function from (a) to implement the cd function which has the type DuoList Int a -> Int and returns the sum of the entries under the data constructor C and of the number of elements built with the data constructor D.

In our example above, the call cd zs should have the result 12. The reason is that zs contains the entries 4 and 6 under the constructor $C$ and it contains two elements 'a' and ' b ' built with the data constructor $D$.

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(c) Consider the following data type declaration for natural numbers:

```
    data Nats = Zero | Succ Nats
```

A graphical representation of the first four levels of the domain for Nats could look like this:


We define the following data type Single, which has only one data constructor One:

```
data Single = One
```

Sketch a graphical representation of the first three levels of the domain for the data type DuoList Bool Single.

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(d) Write a Haskell function printLength that first reads a line from the user, then prints this string on the console and in the end also prints the length of this string on the console. Also give the type declaration for your function.

You may use the do-notation, but you are not obliged to use it. Some of the following pre-defined functions can be helpful:

- getLine :: IO String reads a line from the user
- length :: String -> Int has the length of a string as its result
- show :: Int -> String converts a number to a string
- putStr : : String -> IO () writes a string to the console

An example run should look as given below. Here the string "foo" was read from the user.

```
Main> printLength
foo
foo3
```

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(e) The digit sum of a natural number is the sum of all digits of its decimal representation. For example, the digit sum of the number 6042 is $6+0+4+2=12$. Write a Haskell function digitSum :: Int $->$ Int that takes a natural number and returns its digit sum. Your function may behave arbitrarily on negative numbers. It can be helpful to use the pre-defined functions div, mod :: Int $->$ Int $\rightarrow$ Int to compute result and remainder of division, respectively. For example, div 73 is 2 and mod 73 is 1 .

Now implement a function digitSumList :: Int -> Int -> [Int] where digitSumList n b returns a list of all those numbers x where $0 \leq \mathrm{x} \leq \mathrm{b}$ and where the digit sum of x is n . Perform your implementation only with the help of a list comprehension, i.e., you should use exactly one declaration of the following form:

```
digitSumList ... = [ ... | ... ]
```

Of course, here you can (and should) make use of the function digitSum to compute the digit sum of a number.

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## Exercise $2(4+5=9$ points $)$

Consider the following Haskell declarations for the square function:

```
square :: Int -> Int
square 0 = 0
square (x+1) = 1 + 2*x + square x
```

(a) Please give the Haskell declarations for the higher-order function f_square corresponding to square, i.e., the higher-order function f_square such that the least fixpoint of f_square is square. In addition to the function declaration(s), please also give the type declaration of f_square. Since you may use full Haskell for f_square, you do not need to translate square into simple Haskell.
(b) We add the Haskell declaration bot $=$ bot. For each $n \in \mathbb{N}$ please determine which function is computed by f_square ${ }^{n}$ bot. Here "f_square ${ }^{n}$ bot" represents the $n$-fold application of $f$ _square to bot, i.e., it is short for $\underbrace{f \_ \text {square ( } f \text { _square } \ldots \text { (f_square }}_{n \text { times }}$ bot)...).
Let $f_{n}: \mathbb{Z}_{\perp} \rightarrow \mathbb{Z}_{\perp}$ be the function that is computed by $\mathrm{f}_{-}$square ${ }^{n}$ bot.
Give $f_{n}$ in closed form, i.e., using a non-recursive definition.

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## Exercise 3 ( 6 points)

Let $D_{1}, D_{2}$ be domains, let $\sqsubseteq_{D_{2}}$ be a complete partial order on $D_{2}$. As we know from the lecture, then also $\sqsubseteq_{D_{1} \rightarrow D_{2}}$ is a complete partial order on the set of all functions from $D_{1}$ to $D_{2}$.
Prove that $\sqsubseteq_{D_{1} \rightarrow D_{2}}$ is also a complete partial order on the set of all constant functions from $D_{1}$ to $D_{2}$. A function $f: D_{1} \rightarrow D_{2}$ is called constant iff $f(x)=f(y)$ holds for all $x, y \in D_{1}$.

Hint: The following lemma may be helpful:
If $S$ is a chain of functions from $D_{1}$ to $D_{2}$, then $\sqcup S$ is the function with:

$$
(\sqcup S)(x)=\sqcup\{f(x) \mid f \in S\}
$$

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## Exercise $4(4+5=9$ points $)$

Consider the following data structure for polymorphic lists:
data List a = Nil | Cons a (List a)
(a) Please translate the following Haskell-expression into an equivalent lambda term (e.g., using $\mathcal{L} a m)$. Recall that pre-defined functions like even are translated into constants of the lambda calculus.

It suffices to give the result of the transformation.
let $\mathrm{f}=$ \x -> if (even x ) then Nil else Cons x (f x ) in $f$

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(b) Let $\delta$ be the set of rules for evaluating the lambda terms resulting from Haskell, i.e., $\delta$ contains at least the following rules:

$$
\begin{aligned}
\text { fix } & \rightarrow \lambda f . f(\text { fix } f) \\
\text { plus } 23 & \rightarrow 5
\end{aligned}
$$

Now let the lambda term $t$ be defined as follows:

$$
t=(\text { fix }(\lambda g x . \text { Cons (plus } x \text { 3) Nil) }) 2
$$

Please reduce the lambda term $t$ by WHNO-reduction with the $\rightarrow_{\beta \delta}$-relation. You have to give all intermediate steps until you reach weak head normal form (and no further steps).

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## Exercise 5 (10 points)

Use the type inference algorithm $\mathcal{W}$ to determine the most general type of the following lambda term under the initial type assumption $A_{0}$. Show the results of all sub-computations and unifications, too. If the term is not well typed, show how and why the $\mathcal{W}$-algorithm detects this.

$$
\lambda f .(\operatorname{Succ}(f x))
$$

The initial type assumption $A_{0}$ contains at least the following:

$$
\begin{array}{ll}
A_{0}(\text { Succ }) & =(\text { Nats } \rightarrow \text { Nats }) \\
A_{0}(f) & =\forall a . a \\
A_{0}(x) & =\forall a \cdot a
\end{array}
$$

